City of Tomball CUSTOMER NEWS

May 2023



UTILITY BILLING UPDATE

The May 2023 utility bills were posted on May 11, 2023 and are due by 5 p.m. on May 31, 2023. The previously issued bills for January, February, March, and April 2023 had delayed due dates. Please review your May bill to check for any balances from prior bills.

Have Questions about Your Bill or Want to Check your Balance?

Give us a call at (281) 290-1450 or email us at customerservice@tomballtx.gov.

Bill Due Dates

January Bill: Due April 28 February Bill: Due May 5 March Bill: Due May 12 April Bill: Due May 19 May Bill: Due May 31

GET READY FOR SUMMER

Summer is almost here and the City of Tomball has lots of opportunities to get outside and beat the heat! Check out some upcoming seasonal openings and events below.

Jerry Matheson Park Pool

The Jerry Matheson Park public pool, located at 1240 Ulrich Rd., is free and open to all ages. The pool opens on May 27, with the season running through Labor Day weekend on September 4. The pool is closed on Mondays for cleaning, with the exception of Memorial Day and Labor Day.

Pre-Season

- Saturday, May 27: Noon to 8 p.m.
- Sunday, May 28: Noon to 8 p.m.
- Monday, May 29: 10 a.m. to 6 p.m.

Regular Season

- Tuesday, May 30 to Sunday August 13
- Closed Mondays
- Tuesday through Friday: 10 a.m. to 6 p.m.
- Saturday and Sunday: Noon to 8 p.m.

End of Season

- August 19-20: Noon to 8 p.m.
- August 26-27: Noon to 8 p.m.
- September 2-3: Noon to 8 p.m.
- September 4: 10 a.m. to 6 p.m.

Depot Plaza Splashpad

The Depot Plaza splashpad will officially open on Memorial Day (May 29) and will remain open through Labor Day (September 4).

July 4th Street Fest & Fireworks Show

Tomball's annual July 4th Street Fest and Fireworks Show will return on July 4, 2023. The festival will kick-off at 4 p.m., with fireworks around 9 p.m. Come out for great music, vendors, and more! Free admission and parking.

Looking for more events?

Check out the

Tomball is Texan for Fun

event calendar using the QR code.



